

Fenn Quarry Lantern Route

Route steward field booklet

Meeting point and departure

The Fenn Quarry Lantern Route is a fictional guided walk through a disused display quarry. Stewards use this booklet to organize a short evening route. It does not grant access to any working quarry or certify outdoor equipment.

Meeting place

The group meets at the blue crane mural. The steward counts walkers there before moving the group towards the lantern rack.

Group limit

A route group contains at most 14 walkers. A spare lantern does not create an extra place in the group.

Departure token

The steward carries a brass leaf token. The token identifies the group at the turntable crossing and stays with the steward throughout the walk.

Low-light hold

If the path light drops below the steward's marked line, walkers wait at the chalk arch. The steward records a low-light hold in the field booklet.

Rack check

Before departure, the steward checks the lantern hooks visually. Walkers take a lantern only after their names have been checked against the meeting count.

Route practice

The group stops together when the steward gives the hand signal. A walker who wants to leave tells the steward at the next stop so that the count can be updated.

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Crossing and route holds

The crossing marshal remains at the turntable while the route steward moves with the group. Route holds are entered in the booklet independently of lantern faults. These entries make clear where the group is waiting and who can release it.

Release authority

The crossing marshal releases a low-light hold. The route steward waits for that release before moving walkers away from the chalk arch.

Route length

The marked route is 1.8 km long. The length includes the loop around the display turntable.

Lantern return

Returned lanterns go on rack Q5. A lantern with a loose hook is kept beside that rack rather than hung on it.

Marshal note

The marshal writes the brass leaf token number next to a release entry. The entry is separate from the walker's names in the route steward's list.

Quiet crossing

The group crosses the turntable in one continuous file. The steward waits until the last walker has reached the far marker before starting the next count.

Fault handling

A failed lantern is labelled for the rack team. The booklet records the failure's observed point on the route but does not estimate how long the lantern had been faulty.

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Final count and storage

The walk ends back at the display yard. The steward records the return count and hands the token to the yard desk. Rack maintenance takes place after visitors have left, and its worksheet is separate from this field booklet.

Booklet handoff

The completed field booklet goes to the north yard desk. The token is returned at the same handoff.

Closing time

The route desk closes at 21:35. Stewards complete their count before the desk shutter is lowered.

Unspecified rating

The booklet does not state a wind-speed limit for the walk. It provides no numeric wind rating for the lanterns either.

Return count

A steward notes a walker who left at an earlier stop. The final count is the number physically returning to the yard, not a copy of the departure count.

Storage habit

The rack team leaves the spare lantern hooks facing the wall. Hooks are turned outward only when the next departure group has been assembled.

Scope note

The booklet describes the fictional display-yard programme. Its route length and desk hours belong to that programme and are not directions to a real site.